Brian Cole

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Summary of Skills

Technical Proficiencies

- 3D: Unreal Engine, 3D Studio Max, Twinmotion and AutoCAD
- Adobe: Illustrator, Photoshop, After Effects, InDesign, XD and LiveCycle
- Microsoft: Word, Excel, PowerPoint, Access and Share Point

Soft Skills

- Detail oriented and patient
- Self-motivated and organized
- Work well in groups and individually

Work Experience

Digital Visualization Expert

2017 - Present

Hatch Ltd. [hatch.com]

- Develop 3D animations using 3D Studio Max, Unreal Engine, and Twinmotion
- Post Production development of animations & renders with callouts, narrations, and soundtracks into proposal videos
- Developing VR and AR demonstrations for visual interactions
- Creating 2D marketing materials (interactive presentations, maps, org. charts, etc.)

Marketing Media Manager

2011 - 2017

NLnovalink [nlnovalink.com]

- Creating 3D renders, from AutoCAD layouts, using 3D Studio Max; while developing, generating and organizing the 3D models and texture databases
- Working with Department Heads to develop, generate and organize the corporate identity & marketing materials (logos, brochures, product pages, corporate colours, web content, etc.)
- Created a small render farm for overnight & weekend 3D renders; for rapid deployment of any new graphic standards
- Reduced post-production time by 70% and updated the entire 3D & 2D database with higher quality images for web and print utilization

IT Technician 2008 - Present

Humber College [humber.ca]

- Responsible for maintaining laboratory computer equipment and providing customer service support
- Providing software & hardware support to staff and students on PCs, Macs, Laptops and Desktops
- Provided technical support for computer networking, software and hardware repair
- Providing students with instruction in the learning and use of various graphic software

Volunteer Experience

Vice President 2007 - Present

Priceless Pennies Fundraising Association (PPFA) [pricelesspennies.com]

• <u>Non-Profit's Objective</u>: PPFA's goal is to raise and allocate funds to serve communities in need within Ontario

Education

Humber College [humber.ca]	
Teaching Effectiveness Certificate	2010
• Course Content: Creating a Positive Learning Environment, Delivering Instruction,	
Learning Technology, Preparing for Instruction, Evaluating Instruction	
Maya Foundations Level I & II Certificate	2010
Adobe InDesign Level I & II Certificate	2009
3D Modeling & Visual Effects Production Certificate	2008
• Course content: over 600 hours in Digital Painting, CG Foundations and Technology,	,
The Art of 3D, Masking and Compositing, Design and Pre/Post-Production	
Visual & Digital Arts Diploma	2007(honours)

- Awarded Presidential Letter for Winter 2006 Semester
- <u>Course content</u>: over 300 hours instruction on Photoshop, Painter and Illustrator with over 350 hours of academic training in traditional drawing, painting and sketching

Compu-Skills Computer College	
Digital Graphics & Desktop Publishing Diploma	2005

University of Guelph [uoguelph.ca] Bachelor of Arts 2004

Royal St. George's College [rsgc.on.ca]	
Ontario Secondary School Diploma	2000

Exhibitions

- 2008: Humber Student Art Show Student Art Show
- 2007: Humber Student Art Show Jazz'n It Up [Awarded Honourable Mention]
- 2007: University of Guelph-Humber Visual and Digital Arts Graduating Exhibition
- 2006: Humber Student Art Show Humber Student Federation Student Art Show

Portfolio

Demo Reel and Portfolio are available upon request or online at bcoleenterprises.com

References

https://www.linkedin.com/in/brianaccole & references are available upon request.